

June 2023 Supplemental Instructions to NWRC Generals

In section 1. INTRODUCTION, replace the last paragraph with:

Official temporary signs which may be used on the rally will be displayed at the starting location, along with official time. Correction to the instructions or advisory information may be announced prior to Car #0 start time. It is the competitor's responsibility to be present at the start location to hear such announcements. All rally cars will be assigned a car number by the event registrar. If paper number placards are issued, display it prominently in the lower passenger side corner of the windshield or similar location where it is easily read by rally officials. If magnetic numbers are issued, display on the upper right hand corner of the passenger door. Secure with tape, if needed. Return magnetic numbers at the finish.

In section 4. ROUTE INSTRUCTIONS, add subsection 4.9:

- 4.9 Broadcast Messages are a way to distribute emergency notices via the Competitor app. If the rallymaster needs to send information to competitors during the rally, a Broadcast Message will appear on your device. To return to the main Competitor display, press Dismiss. Show Broadcast Message will display a previously dismissed message. Broadcast Messages will be used only in the Competitors' best interests, to fix problems or convey emergency information. Special instructions sent in this manner should be followed as soon as possible. Understand that a message to change an NRI (e.g., *replace NRI 107 in its entirety with new NRI 107. AT 1.2 MILES API, CAST 35*) means change the instruction before you execute it; it does not mean execute the amended NRI immediately.

In section 7. CONTROLS AND MEASUREMENTS, replace subsections 7.1 and 7.2 with:

7.1 Checkpoints

- 7.1.1 A CHECKPOINT may be identified with a REFERENCE given in the route instructions, by an official sign, or may be unmarked (hidden location).
- 7.1.2 A CHECKPOINT will not be placed closer than 0.2 miles to the prior NRI or another CHECKPOINT following the rally route.
- 7.1.3 Do not slow down or stop at the CHECKPOINT unless instructed to do so.
- 7.1.4 The Competitor app will notify you upon passing a CHECKPOINT. You can configure the app to play a warble sound or read your score aloud.
- 7.1.5 The most recent CHECKPOINT will be at the top of the list on your device, showing your arrival time and score. Read the checkpoint slip by tapping on the list. You will be given enough information to continue the rally from that point without penalty. You may also be given supplementary written instructions. These instructions must be executed before returning to the route instructions.

7.2 Route Controls

- 7.2.1 A ROUTE CONTROL may be identified by a REFERENCE given in the route instructions, by an official sign, or may be unmarked (hidden location).
- 7.2.2 Do not slow down or stop at the ROUTE CONTROL unless instructed to do so.
- 7.2.3 The Competitor app will notify you upon passing the ROUTE CONTROL and identify it as an On Route or Off Route control.
- 7.2.4 Read the Route Control slip by tapping on the list on your device. You will be given enough information to continue the rally from that point. You may also be given supplementary written instructions. These instructions must be executed before returning to the route instructions.

In section 8. DEFINITIONS, alter/add the following terms:

CHECKPOINT	A point along the rally route where the competitors are timed. See section 7.1.
LEG	A section of the rally either between an assigned starting place and a CHECKPOINT (i.e., Madison style, see section 9.1.1) or between an assigned starting place and the next CHECKPOINT as well as between successive CHECKPOINTS (i.e., Evansville style, see section 9.1.2).
PREMARKER	A diamond-shape sign with text and/or symbols on a yellow background, intended to provide warning of conditions ahead.
RESTART	Designates the start of a new LEG, at the indicated REFERENCE. As you approach the location, the Competitor app will display your assigned restart time for beginning the new LEG.
ROUTE CONTROL	A point where competitors are advised of being on course (an On Route control) earning a score of 0, or off course (an Off Route control) earning a fixed penalty score. Missing an On Route control earns a fixed penalty Score equal to an Off Route control. See section 9.2.
SNOOCONE	The official starting point of a LEG very much like an OUTCONE, except usually without a cone marking the location.
SPEED LIMIT	A rectangular, black on white sign reading SPEED LIMIT and a number. When an instruction uses the term SPEED LIMIT followed by a number (e.g. SPEED LIMIT 35) the number on the sign must be the same. A PREMARKER with the same text is not a SPEED LIMIT.

In section 9. SCORING, replace subsections 9.1 through 9.3 with:

- 9.1 Contestants will be scored on a LEG by LEG basis using one of two methods. The method used will be stated in the route instructions.
 - 9.1.1 Madison style scoring -
Elapsed time to reach a CHECKPOINT is measured from the previous RESTART time. If you score 10 seconds early or late as you pass it, you should take action to get back on time before the next CHECKPOINT by adjusting your speed, pausing more/less, or using Time Allowance (T/A), You'll still be running early or late and take more points at the next CHECKPOINT if you do not compensate.
 - 9.1.2 Evansville style scoring -
Elapsed time to the first CHECKPOINT after a RESTART is measured from the RESTART time. Elapsed time to each subsequent CHECKPOINT is measured from the prior CHECKPOINT. The score you receive at one CHECKPOINT has no influence on the next. You leave every CHECKPOINT on time in this method.
- 9.2 Penalties
 - Each full second early or late 1
 - Each on-course route control missed (varies) <=60
 - Each off-course route control found (varies) <=60
 - Maximum time penalty on any one LEG 60
- 9.3 Time Allowances
 - 9.3.1 Request Time Allowance by pressing the TA+ button on the Competitor app screen. The first press of the TA+ button will grant a 10 second time allowance. The next press increases this to 20 seconds. A third press increases it to 30 seconds. Additional presses will add full minutes, to a maximum of 19:30. The total time allowance is displayed next to the TA buttons. Pressing the TA- button will reduce the time allowance by those same increments in reverse order.
 - 9.3.2 Time Allowance applies to future checkpoints only, not those you've already passed. Enter/adjust the TA as soon as it is needed. In Madison style scoring (see section 9.1.1) a Time Allowance persists until the next RESTART where it resets to zero. In Evansville style scoring (see section 9.1.2) your current Time Allowance resets at the next CHECKPOINT. If you are late to your assigned RESTART time, start a new Time Allowance.

In section 9. SCORING, add new subsection 9.5:

- 9.5 Inquiries
 - Scoring, measurement, or calculation inquiries must be submitted in writing within 20 minutes of expected arrival at the finish. If alleging there is an error, supporting data and calculations must be included.