October 2023 Supplemental Instructions to NWRC Generals

In section 1. INTRODUCTION, replace the last paragraph with:

Official temporary signs which may be used on the rally will be displayed at the starting location. Official Time will be the Time of Day on your electronic device. Correction to the instructions or advisory information may be announced prior to Car #0 start time. It is the competitor's responsibility to be present at the start location to hear such announcements. All rally cars will be assigned a car number by the event registrar. Car numbers will not be displayed on the car.

In section 4. ROUTE INSTRUCTIONS, add subsection 4.9:

4.9   Broadcast Messages are a way to distribute emergency notices via the Competitor app. If the rallymaster needs to send information to competitors during the rally, a Broadcast Message will appear on your device. To return to the main Competitor display, press Dismiss. Show Broadcast Message will display a previously dismissed message. Broadcast Messages will be used only in the Competitors' best interests, to fix problems or convey emergency information. Special instructions sent in this manner should be followed as soon as possible. Understand that a message to change an NRI (e.g., *replace NRI 107 in its entirety with new NRI 107. AT STOP CAST 35*) means change the instruction before you execute; it does not mean execute the amended NRI immediately.

In section 7. CONTROLS AND MEASUREMENTS, replace subsections 7.1 and 7.2 with:

7.1   Checkpoints

   7.1.1   A CHECKPOINT may be identified with a REFERENCE given in the route instructions, by an official sign, or may be unmarked (hidden location).

   7.1.2   A CHECKPOINT will not be placed closer than 0.2 miles after the most recently executed NRI, Note Instruction, or another CHECKPOINT following the rally route.

   7.1.3   The Competitor app will notify you upon passing a CHECKPOINT. You can configure the app to play a warble sound or read your score aloud.

   7.1.4   The most recent CHECKPOINT will be at the top of the list on your device, showing your arrival time and score. Read the checkpoint slip by tapping on the most recent checkpoint. You will be given sufficient time to read this "Handout Slip." You will be given enough information to continue the rally from that point without penalty. You may also be given supplementary written instructions. These instructions must be executed before returning to the route instructions. There will not be a critique of the leg on the "Handout Slip." A separate sheet will be available at the finish with the critique of the whole rally.

7.2 Route Controls

    7.2.1   A ROUTE CONTROL may be identified by a REFERENCE given in the route instructions, by an official sign, or may be unmarked (hidden location).

    7.2.2   The Competitor app will notify you upon passing the ROUTE CONTROL and identify it as an On Route or Off Route control.

    7.2.3   Pull over and Read the Route Control slip by tapping on the list on your device. You will be given enough information to continue the rally from that point. You may also be given supplementary written instructions. These instructions must be executed before returning to the route instructions. You will be given a PAUSE to allow you time to read the slip.

In section 8. DEFINITIONS, alter/add the following terms:

CHECKPOINT   A point along the rally route where the competitors are timed.
                      See section 7.1.

ROUTE CONTROL   A point where competitors are advised of being on course (an On Route control) earning a score of 0, or off course (an Off Route control) earning a fixed penalty score. Missing an On Route control earns a fixed penalty score. See section 9.2.

OUTCONE   The OUTCONE will be a sign or landmark referenced by the "Handout Slip" or identified at the start of the rally.

In section 9. SCORING, replace subsections 9.1 through 9.3 with:

9.1 Contestants will be scored on a LEG by LEG basis using the following method:

    9.1.1   Elapsed time to reach a CHECKPOINT is measured from the previous OUTCONE. There will be only one CHECKPOINT after each OUTCONE. The score you receive at one CHECKPOINT has no influence on the next.

9.2 Penalties

Each full second early or late 1
Maximum time penalty on any one LEG 60
Each on-course route control missed (varies) <=30
Each off-course route control found (varies) <=30

9.3 Time Allowances

9.3.1 Request Time Allowance by pressing the TA+ button on the Competitor app screen. The first press of the TA+ button will grant a 10 second time allowance. The next press increases this to 20 seconds. A third press increases it to 30 seconds. Additional presses will add full minutes, to a maximum of 19:30. The total time allowance is displayed next to the TA buttons. Pressing the TA- button will reduce the time allowance by those same increments in reverse order.

9.3.2 Time Allowance applies to the next CHECKPOINT only, not those you've already passed. Enter/adjust the TA as soon as it is needed. A Time Allowance persists until the next CHECKPOINT, where it resets to zero.

In section 9. SCORING, add new subsection 9.5:

9.5 Inquiries

Scoring, measurement, or calculation inquiries must be submitted within 20 minutes of your arrival at the finish.